

ART & DESIGN

Bachelor of Arts – Art

3D Studio Art • ARTR



CHICAGO STATE
UNIVERSITY

College of Arts and Sciences • Department of Art & Design • Art Option : 3D Studio Art • ARTR

The 3D Studio Art concentration produces artists committed to their work and prepared to succeed in the arts. Students discover and pursue their creative skills and interests in sculpture, ceramics, and fiber arts/weaving. Students also take courses in 2D studio art disciplines. An interdisciplinary approach to art making is strongly encouraged. This course of study provides a meaningful base for those wishing to pursue an art-related career, teaching artist position, graduate school, or a career in other creative areas. Frequent critiques, exhibitions of student work, and exposure to art, professional artists, and business practices promote professional development.

Admission Requirements: Students seeking admission to any degree program in Art & Design must apply through the Admissions Office and meet with the Art & Design Department Undergraduate Advisor. Transfer students must complete the same procedures through the Admissions Office. All incoming Freshmen must take Placement Exams.

Sample Four Year Curriculum

Fall Year 1	Credit hours	Spring Year 1	Credit hours
ART 1101 – Freshman Seminar I	1	ART 1104 – Writing about Art	1
ART 1200 – Drawing I	3	ART 1105 – Art Careers Seminar	1
ART 1280 – 2D Design	3	ART 1290 – 3D Design	3
ENG 1230/1270 – Composition I	3	ART 2200 – Drawing II	3
Gen Ed	3	ENG 1240/1280 – Composition II	3
		Foreign Language or Gen Ed	3
Total	13	Total	14
Fall Year 2		Spring Year 2	
ART 2500 – Fiber Arts or ART 2540 – Weaving	3	ART 2102 – Renaissance to Baroque	3
ART 2401 – Sculpture I	3	ART 2570 – Ceramics I	3
MATH 1040 – Math for Data Science I	4	ART 2260 – Printmaking I or 3D Elective 2000+	3
Oral Communications	3	Gen Ed	3
Gen Ed or Foreign Language	3	Gen Ed	3
Total	16	Total	15
Fall Year 3		Spring Year 3	
ART 2101 – Ancient to Medieval Art	3	ART 2103 – Modern Art	3
ART 2230 – Painting I or 3D Studio Elective 2000+	3	3D Studio Elective 3000+	3
3D Art Elective 3000+	3	3D Art Elective 3000+	3
Gen Ed	3	Gen Ed	3
Gen Ed	3	Gen Ed	3
Total	15	Total	15
Fall Year 4		Spring Year 4	
3D Art Elective 2000+	3	3D Art Elective 3000+	3
2D Art Elective 3000+	3	ART 4950 – Portfolio Preparation	3
Elective	3	Gen Ed or ART 2110 – Non-Western Art	3
Elective	3	or ART 4120 – African American Art	
Elective	3	Elective	3
Elective	2	Elective	3
Total	17	Total	15
		Total Degree Credit Hours	120

At least 120 credit hours are required from the University to receive an undergraduate degree. Students must fulfill all Art & Design Department requirements and University requirements to complete their degree.