Assessment Plan

1st Assessment Portfolio Requirements

A 1st Assessment Portfolio submission is required for all Options/Concentrations, after completing 9-15 credit hours in Art/Design (including transfer credits) and the following courses:

Art 1102: Seminar II (or Art 1104: Writing about Art)
Art 1200: Drawing I
Art 1280: 2-D Design
Art 1290/2720: 3-D Design

Each student is responsible for participating in Assessment in a timely manner as required by the Department, for attending Assessment Workshops, signing up, and turning in a portfolio on time. Check the Assessment Information Board by BHS 301 for updated information throughout each semester. 1st Assessment Portfolio submissions will be due on Monday of the 7th week of each semester. Assessment workshops for students will be offered around the 5th week of each semester.

The Art & Design faculty’s collated responses will be returned to you. You must receive at least a “C” in each category for your artwork and your art major statement, and at least a “B” in your art/design papers as graded by the art/design faculty to pass the assessment.

If you do not pass the Assessment in all areas, you must resubmit in the deficient areas at the next scheduled 1st Assessment and pass before participating in the 2nd Assessment. Students cannot take a 3000 level art/design course until having submitted a portfolio for the 1st Assessment.

The following must be included in the portfolio:

- Approximately 16 art/design pieces from the above courses (appropriately presented) - See 1st Assessment Portfolio Contents below.
- Two art/design papers (typed, revised without spelling or grammatical errors)*
- A one page doubled-spaced statement about why you have chosen to be an art major (typed, revised without spelling or grammatical errors)*
- All work should be labeled with your name, course, and assignment and placed in a good quality portfolio. 3D work can be submitted as digital photos, printed photos or the original object.
- Optional are recent examples of creative work done on your own since you have entered the university (matted or appropriately presented).*

* Plagiarism of either artwork or written work is illegal, thus unacceptable, and will result in the student failing the entire assessment and necessitating a complete resubmission in the next semester. Plagiarism is defined as taking someone else’s work as one’s own, whether in whole or in part. This includes semi-plagiarism in which portions of another’s work or writing are used, rearranged or minimally changed for use as one’s own. A properly cited work with quotation marks avoids this problem.

1st Assessment Portfolio Contents

Drawing submissions should include a total of 8 examples of:
- 2 Line drawings: straight contour, cross-contour, blind contour and/or gesture
- 2 Linear perspective drawings: one-point, two-point and/or three-point
- 2 Value drawings: where value is the technical focus of the composition
- 2 Still life drawings: any subject, any media, must be from direct observation

2D Design submissions should include 6 examples of:
- Value: 1 example as listed below:
- 1 Value study (can be black & white or color)
Color: 1 example of each below:
1 Project demonstrating an understanding of color schemes and/or relationships
1 Project demonstrating an understanding of color characteristics: hue, saturation and value

Composition: select 3 examples from below:
A figure/ground study
A project that demonstrates understanding of balance systems in a composition: (symmetrical, asymmetrical, approximate symmetry, radial symmetry)
A project that demonstrates understanding of the elements of design and the basic principles of organization.
A project that demonstrates understanding of visual linking and closure systems: (transparency, overlapping, shared edges, extensions, interpenetration, proximity, etc.)

3D Design submissions should include 2 examples selected from below:
A project demonstrating additive construction processes
A project demonstrating reductive processes
A project demonstrating substitution processes
A project demonstrating design and fabrication from 2D shapes to 3D form

Personal work: up to 2 examples of work outside of class (optional)